

2014 PYO Mid-Summer Classic

7U Coach Pitch Tournament -- Rule Supplement

I. Tournament

1. Pool Play format on Thursday, Friday and Saturday with Championship Round on Sunday
2. If we are unable to play scheduled games due to inclement weather, the Tournament Director will determine and communicate the best possible solution based on the timing of the inclement weather and the circumstances.
 - A. In case inclement weather cancels any portion of tournament; refer to the refund policy in the Mid Summer Classic Rules Item (13).
 - B. Rosters and Proof of insurance must be turned in prior to first game.
3. Seeding Tie-Breaker(if applicable)
 - A. Winning %
 - B. Head to Head
 - C. Least Runs Allowed
 - D. Most Runs Scored
 - E. Flip of a Coin

II. Eligibility

1. No player can turn eight years of age prior to May 1, 2013.
 - A. Proof of age must be presented if requested.
 - B. A Birth Certificate (copy is OK) must be on file with the Team Manager.
 - C. See item #20 of the Mid-Summer Classic Rules.

I. Game

1. Six (6) innings. 3 outs per inning or Continuous Batting whichever comes first.
2. Time Limits
 - A. No new inning may start after 1 hour 45minutes for all Pool Play games.
 - B. No time limit for the Championship Game.
2. 55 foot bases – No metal Spikes
3. Ties are permissible in Pool Play
4. Home Team determination:
 - A. Pool Play: Flip of a Coin.
 - B. Single Elimination and Championship Game: Higher Seed is the Home Team.
5. Ten (10) run rule applies, after four innings.

II. Pitching

1. Coach must pitch from pitcher's mound and finish no closer than 4 feet off the rubber
2. Overhand only -- Forty (40) feet.

III. Hitting

1. Continuous batting order. All players present must be in the batting order.
2. No per inning run limitations.
3. Teams may bat through their order in their half of an inning.
 - A. In the event a team goes through their order in an inning, they may bat the higher total of batters in the lineup of either team.
 - (1) Example: Team A has 12 batters, while Team B has 10. Team B, if batting through the order in a single half inning, may send a maximum of 12 batters to the plate in that half inning.
 - B. A hitter is subject to being called out when:
 - (1) An out is recorded by the defensive team during that player's at-bat.
 - (2) Five (5) pitches are thrown regardless of pitch quality.
 - A. Batter remains at bat on foul balls hit on or after the fifth (5) pitch.
 - (3) No walks – No Bunting
 - (4) Three strikes (swinging, per standard rules).
 - (5) 2 ¾" maximum bat barrel width

IV. Base Running

1. No Stealing -- No runner advance on overthrows
2. No Leading off.
3. It is the base runners responsibility to avoid contact with defensive fielders.
 - A. Advancing base runners must slide, feet first, into any base, or, home plate, when play is being made on them.
 - B. Base runners are permitted to slide head first back into the base.
4. Advancing Runners(Clarification)
5. The batter and all base runners may take up to two bases on a hit ball that reaches the outfield grass (can be a fly ball or ground ball)
 - A. Example: Bases loaded -- the player on second will be able to score on a batters hit double at own risk of getting tagged out.
 - B. *A ball hit in the air over the outfield fence is a Home Run.
6. Courtesy Runner.
 - A. A pinch runner may be used for the catcher after two outs in any half inning.
 - 1) Pinch runner must be batting order player who registered the last "at bat" out.

V. Defense.

1. Nine (9) players must be in official baseball positions. Only one player in each position at all times
2. Coaches must coach from the dugout area at all times
3. Outfielders must play no less than twenty (20) feet behind the bases.
4. Dropped third strike rule does not apply.
5. No infield fly rule.

VI. Appeals

1. Appeals will be heard on eligibility and "rules of the game" matters only. See Item #28 of the MSC Rules.